
Sleep-Cursed Faerie
Creature — Faerie Wizard
Flying, ward 2
Sleep-Cursed Faerie enters the battlefield tapped with three stun counters on it. (If it would become untapped, remove a stun counter from it instead.)
1 : Untap Sleep-Cursed Faerie.
3/3
R 0066
WOE EN HEONHWA
™ & © 2023 Wizards of the Coast


Sleep-Cursed Faerie
Creature — Faerie Wizard
Flying, ward 2
Sleep-Cursed Faerie enters the battlefield tapped with three stun counters on it. (If it would become untapped, remove a stun counter from it instead.)
1 : Untap Sleep-Cursed Faerie.
3/3
R 0066
WOE EN HEONHWA
™ & © 2023 Wizards of the Coast


Sleep-Cursed Faerie
Creature — Faerie Wizard
Flying, ward 2
Sleep-Cursed Faerie enters the battlefield tapped with three stun counters on it. (If it would become untapped, remove a stun counter from it instead.)
1 : Untap Sleep-Cursed Faerie.
3/3
R 0066
WOE EN HEONHWA
™ & © 2023 Wizards of the Coast


Sleep-Cursed Faerie
Creature — Faerie Wizard
Flying, ward 2
Sleep-Cursed Faerie enters the battlefield tapped with three stun counters on it. (If it would become untapped, remove a stun counter from it instead.)
1 : Untap Sleep-Cursed Faerie.
3/3
R 0066
WOE EN HEONHWA
™ & © 2023 Wizards of the Coast