Sin, Unending Cataclysm



Legendary Creature — Leviathan Avatar

Flying, trample

As Sin enters, remove all counters from any number of artifacts, creatures, and enchantments. Sin enters with X +1/+1 counters on it, where X is twice the number of counters removed this way.

When Sin dies, put its counters on target creature you control, then shuffle this card into its owner's library.

5/5

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