

Master of Waves

3



Creature – Merfolk Wizard



Protection from red

Elemental creatures you control get +1/+1.

When Master of Waves enters, create a number of 1/0 blue Elemental creature tokens equal to your devotion to blue.

2/1

KARL KOPINSKI

Master of Waves

3



Creature – Merfolk Wizard



Protection from red

Elemental creatures you control get +1/+1.

When Master of Waves enters, create a number of 1/0 blue Elemental creature tokens equal to your devotion to blue.

2/1

KARL KOPINSKI

Master of Waves

3



Creature – Merfolk Wizard



Protection from red

Elemental creatures you control get +1/+1.

When Master of Waves enters, create a number of 1/0 blue Elemental creature tokens equal to your devotion to blue.

2/1

KARL KOPINSKI

Master of Waves

3



Creature – Merfolk Wizard



Protection from red

Elemental creatures you control get +1/+1.

When Master of Waves enters, create a number of 1/0 blue Elemental creature tokens equal to your devotion to blue.

2/1

KARL KOPINSKI