Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.

Zur's Weirding 3



Enchantment

Players play with their hands face up.
Whenever any player draws a card, any other player may pay 2 life to force the drawing player to discard that card.

Illus. Liz Danforth
©1997 Wizards of the Coast, Inc. All rights reserved.