Curiosity



Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity



Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity



Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity



Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143

Curiosity

Enchant Creature

If enchanted creature damages an opponent, you may draw a card.

All Mirri wanted to do was rest, but she couldn't ignore a nagging suspicion as she followed Crovax's skulking form.

Illus. Val Mayerik

©1993–1998 Wizards of the Coast, Inc. 29/143